

L Number	Hits	Search Text	DB	Time stamp
827	14	361/680-683.ccls. and ((input adj device) keyboard) near10 (stor\$4 space)	EPO; JPO; DERWENT; IBM_TDB	2004/03/10 09:50
-	12443	710/\$.ccls.	USPAT	2002/08/13 13:32
-	7254	(mechanism or interconnect) adj device	USPAT; US-PGPUB	2002/08/10 16:07
-	0	(display same main) adj unit and ((mechanism or interconnect) adj device)	USPAT; US-PGPUB	2002/08/10 16:09
-	99	(display or main) adj unit and ((mechanism or interconnect) adj device)	USPAT; US-PGPUB	2002/08/10 16:09
-	6	710/\$.ccls. and ((display or main) adj unit and ((mechanism or interconnect) adj device))	USPAT; US-PGPUB	2003/08/13 18:43
-	11365	pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion)	USPAT; US-PGPUB	2002/08/10 16:20
-	4198	connect\$ and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:21
-	1950	connect and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:21
-	4219	connect\$3 and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:32
-	277	710/\$.ccls. and (connect\$3 and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion)))	USPAT; US-PGPUB	2002/08/10 16:33
-	5	retain\$3 adj mechanism and (710/\$.ccls. and (connect\$3 and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/10 16:22
-	602	connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:32
-	27	710/\$.ccls. and (connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion)))	USPAT; US-PGPUB	2002/08/10 16:54
-	1	connect\$3 adj between adj display adj unit and main adj unit	USPAT; US-PGPUB	2002/08/10 16:52
-	3	(display adj unit) and (main adj unit) and (710/\$.ccls. and (connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/10 16:55
-	27	display adj unit and (710/\$.ccls. and (connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/10 17:02
-	8	mechanism and (display adj unit and (710/\$.ccls. and (connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/12 14:20
-	8	mechanism and (display adj unit and (710/\$.ccls. and ((connect\$3 or link\$4) and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/12 14:21
-	40	mechanism and (display adj unit and (710/\$.ccls. and ((connect\$3 or link\$4) and (display adj unit) and (pluggable or plug or (card same insertion) or (hot adj insertion) or (docking adj insertion))))	USPAT; US-PGPUB	2002/08/13 13:30

-	73	computer and keyboard and (display adj unit) and (main adj unit) and input and (connect\$3 or link\$3) and support	USPAT; US-PGPUB	2002/08/13 13:32
-	3	710/\$.ccls. and (computer and keyboard and (display adj unit) and (main adj unit) and input and (connect\$3 or link\$3) and support)	USPAT	2004/01/20 12:35
-	1	361/680.ccls. and ((display or main) adj unit and ((mechanism or interconnect) adj device))	USPAT; US-PGPUB	2003/08/14 09:40
-	110	361/680.ccls. and keyboard near10 storage	USPAT; US-PGPUB	2003/09/03 13:01
-	43	361/680.ccls. and keyboard same storage same space	USPAT; US-PGPUB	2003/08/14 09:58
-	167	361/680.ccls. and keyboard near10 stor\$4	USPAT; US-PGPUB	2003/09/03 13:01
-	305	361/680-683.ccls. and keyboard near10 stor\$4	USPAT; US-PGPUB	2003/09/03 13:02
-	305	361/680-683.ccls. and keyboard near10 stor\$4	USPAT; US-PGPUB	2004/03/09 19:17
-	542	361/680-683.ccls. and ((input adj device) keyboard) near10 (stor\$4 space)	USPAT; US-PGPUB	2004/03/10 09:50

852	...Picking 3D objects	177	..Including surface acoustic detection
853	..Hierarchy or network structure		..With alignment or calibration capability (i.e., parallax problem)
854	...Navigation within structure	178	..Stylus
855	...On-screen roadmap or index		..Light pen for CRT display
856	..Cursor		..CRT having tracking capability
857	...Pointer direction adjustment	179	..Light pen for fluid matrix display panel
858	...Automatic position adjustment	180	..Light pen for controlling plural light-emitting display elements (e.g., LED, lamps)
859	...Status indicator	181	..Mechanical control (e.g., rotatable knob, slider)
860	...Selection emphasis	182	
861	...Dynamically changed appearance (e.g., animated or live action)	183	
862	...Proximity detection		
863	..Gesture-based	184	
864	..For a small display screen (e.g., personal digital assistant, palm-top)	501	<b>COMPUTER GRAPHIC PROCESSING SYSTEM</b>
865	..Miscellaneous interface for the handicapped or disabled user	502	..Plural graphics processors
866	..Miscellaneous customization or adaptation	503	..Coprocessor (e.g., graphic accelerator)
867	<b>SCREEN SAVER DISPLAY</b>	504	..Master-slave processors
156	<b>DISPLAY PERIPHERAL INTERFACE</b>	505	..Parallel processors (e.g., identical processors)
	<b>INPUT DEVICE</b>	506	..Pipeline processors
157	..Cursor mark position control device	519	..Integrated circuit (e.g., single chip semiconductor device)
158	..Including orientation sensors (e.g., infrared, ultrasonic, remotely controlled)	520	..Interface (e.g., controller)
159	..Having variable cursor speed	522	..Graphic command processing
160	..Cursor key	530	<b>COMPUTER GRAPHICS DISPLAY MEMORY SYSTEM</b>
161	..Joystick	531	..Graphic display memory controller
162	..Positional storage means	532	..Plural memory controllers
163	..Mouse	533	..Using different access modes
164	...Rotatable ball detector	534	..Memory access timing signals
165	...Photosensor encoder	535	..Memory arbitration
166	...Optical detector	536	..Plural storage devices
167	..Trackball	537	..Data transfer between memories
168	..Including keyboard	538	...Data transfer between system memory display memory
169	..Portable (i.e., handheld, calculator, remote controller)	539	..Double buffered
170	..Light source associated with each key	540	..Interleaved
171	..Having foreign language capability (e.g., Japanese, Chinese)	541	..Shared memory
172	..Having programmable function key	542	..Unified memory architecture (e.g., UMA)
173	..Touch panel	543	..Memory allocation
174	..Including impedance detection	544	..Memory partitioning
175	..Including optical detection	545	..Frame buffer
176	..Transparent substrate having light entrapment capability (i.e., waveguides)	546	..Multi-format frame buffer
		547	..Memory for storing video data
		548	..Off-screen memory
		549	..Color memory
		550	...Multiple planes
		551	..Character memory